ABOUT

BEST LEAVES GIRAFFERIFIC is a supplement for *There Is A Giraffe Who Wants The Best Leaves But Their Neck Is Too Short* which can be found at <u>https://dozens.itch.io/giraffe</u>. It provides a setting, and tables for creating names and encounters.

GIRAFFE NAMES

Give your giraffe a name!

A giraffe can have any kind of name really. But traditional giraffe names always adhere to a specific formula.

Choose or roll adjective name adjective noun.

GIRAFFE PLACES

Here are some places you can go!

1. Giraffe Home: A leafy cozy place for the giraffe family. You can always rest and catch your breath here.

- Maraffe (supportive)
- Paraffe (excitable)

2. Great Tree: a majestic tree towers above all the others. Its roots dig deep into the earth, and its branches reach all the way up into the sky.

- Best Leaves (out of reach)
- Sassy Monkey (taunting, gossipy, also out of reach)

3. Watering Hole: a gathering place where all kinds of animals slake their thirst. There are sandy beaches, grassy shores, and muddy wallows.

- Safari Truck (lots of tools and rope, stuck in mud)
- Humans (x2, frustrated)
- Crocodile (hungry, snappish)
- Zebras, wildebeasts (sipping, cautious)

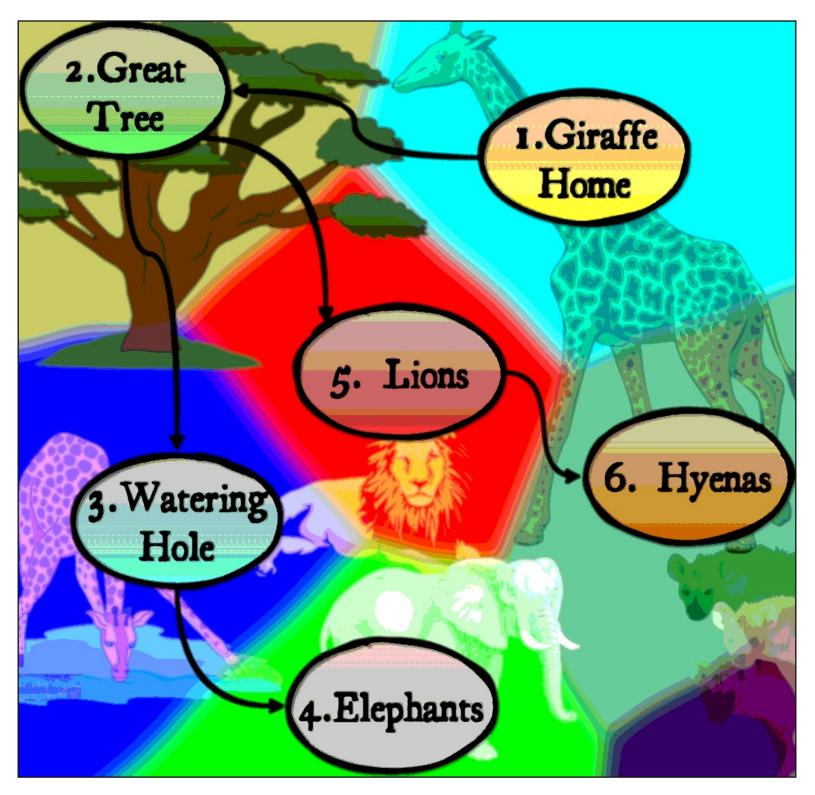
4. Elephants: uprooted trees mark the border of the elephants' domain. The grassland it pockmarked with holes as they dig for minerals and relics. They constantly search for signs and omens in the earth, diggind up bones and rocks and other small objects that they arrange into strange tableaus.

- Mystical, dreamy, meditative
- Obsessed with tradition and matrilineage
- Pulling up tree trunks, wallowing in mud

d6	ADJECTIVE	ADJECTIVE	ADJECTIVE	
1	little	black	spotted	
2	big	yellow	fast	
3	tall	brown	walking	
4	short	jumpy	thirsty	
5	long	hungry	smelly	
6	red	sleepy	sneaky	
d6	NAME	NAME	NAME	
1	johnny	јоеу	suzie	
2	irwin	chandler	ingrid	
3	irving	phoebe	ricky	
4	thelma	rachel	lucy	
5	louise	ross	eddie	
6	monica	martha	chloe	
d6	NOUN	NOUN	NOUN	
1	neck	spots	bones	
2	legs	hoof	tooth	
3	horn	kick	mouth	
4	tree	coat	face	
5	leaf	tree	legs	
6	tongue	tail	neck	

Giraffes I have known: Long Thelma Big Legs, Thirsty Ingrid Jumpy Mouth, Sleepy Monica Red Neck





(Figure 1: Giraffe Places Map)

5. Lions Den: this large pride has split up into two sub-groups of roughly twelve lions, lionesses, and cubs. One group claims the rocky outcrops of the savannah, and the other the riverside bushes and scrubs. They communicate and keep in touch by roaring at each other across the plains. Each group thinks the other is lazy. They are both right. Both subsist mainly on kills stolen from the hyenas.

Lions (proud, lazy, sleepy, unhelpful)

6. Hyenas: the hyena den is a complex network of tunnels with dozens of entrances. They have a group intelligence that rivals the wisest elephants, but aren't too clever on their own. In direct competition with the lions.

- Proud, noble, hardworking, clever, tricky
- Active at night and early morning
- The real kings and queens of the jungle

GIRAFFE ENCOUNTERS

You can use the giraffe encounter table however you want, but here's what I recommend:

- 1. Roll 3d6. One for *who*, one for *what*, one for *but*.
- Count down that many lines in each column, skipping over any crossed out items
- 3. Note what you got and cross it off the table.
- 4. Use the combination of *who* + *what* + *but* to create a random, imaginative encounter.
- 5. Repeat as many times as you like.

If any singe die rolls "best leaves" then start to wrap up loose ends and towards a conclusion. Ideally one in which you finally get the best leaves!



#	Who	What	But	
1	crocodile	hungry	toothache	
2	mongoose	just wants to chill	snakes!	
3	lion	hunting	lazy/bored	
4	warthog	wallowing in mud	injured	
5	zebra	on pilgrimage	fleeing	
6	wildebeast	passing through	paranoid	
7	humans	poaching	lost	
8	wild dogs	care for the dead	iťs a trap!	
9	cheetah	laying an ambush	blackmail	
10	giraffe	looking for a mate	way too awkward	
11	elephant	digging for water	sick child at home	
12	hyena	set up a lair	is a baby	
best leaves				

Example:

I roll 1, 3, 2: a crocodile on the hunt, but there are snakes! Play out the scenario.

For my next roll, 4, 4, 3, I count down that many on the columns, skipping what I've already rolled previously. I get zebra, on a pilgrimage, wounded. What will happen next??? Play to find out!